Taanden Tahromael

Player: NPC

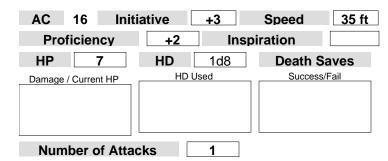
Female Wood Elf Cleric 1 - CR 1/8

Chaotic Good Humanoid; Deity: Erevan Ilesere;

Background: Urchin; Age: 20; Height: 5' 7"; Weight: 95lb.;

Eyes: Brown; Hair: Copper; Skin: Green tint

Ability	Score	Modifier	Saving Throw	
STR STRENGTH	13	+1	+1	
DEX DEXTERITY	16	+3	+3	
CON	8	-1	-1	
INT INTELLIGENCE	10	0	+0	
WIS WISDOM	16	+3	+5	
CHA CHARISMA	12	+1	+3	



Crossbow, light

Ranged, both hands: +5, 1d8+3 piercing

Rng: 80 ft./320 ft. Ammunition, Loading, Two-Handed

Mace

Main hand: +3, 1d6+1 bludgeoning

Leather

+1

Shield

+2



5th Edition SRD

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Skill Name	Total	Ability	Prof	Temp
Acrobatics	+3	DEX (3)	-	
Animal Handling	+3	WIS (3)	-	
Arcana	+0	INT (0)	-	
Athletics	+1	STR (1)	-	
Deception	+1	CHA (1)	-	
History	+0	INT (0)	-	
Insight	+5	WIS (3)	+2	
Intimidation	+1	CHA (1)	-	
Investigation	+0	INT (0)	-	
Medicine	+3	WIS (3)	-	
Nature	+0	INT (0)	-	
Perception	+5	WIS (3)	+2	
Performance	+1	CHA (1)	-	
Persuasion	+3	CHA (1)	+2	
Religion	+0	INT (0)	-	
Sleight of Hand	+5	DEX (3)	+2	
Stealth	+5	DEX (3)	+2	
Survival	+3	WIS (3)	-	

Passive Perception: 15

Other Proficiencies:

Tools: Disguise kit (+2); Thieves' tools (+2)

Weapons: Simple weapons; Longbow; Longsword;

Shortbow; Shortsword

Armor: Light armor; Medium armor; Shields

Special Abilities

Blessing of the Trickster City Secrets Darkvision (60 feet) Fey Ancestry Mask of the Wild Trance Trickery

Gear Total Weight Carried: 86.4 lbs, (Maximum: 195 lbs) Backpack (empty) 5 lbs Bedroll 7 lbs Crossbow, light 5 lbs Leather 10 lbs Mace 4 lbs Mess kit 1 lb Money 2.4 lbs 20 lbs (10 @2 lbs) Rations x10 Rope, hempen (50 feet) 10 lbs Shield 6 lbs 1 lb **Tinderbox** Torch x10 10 lbs (10 @1 lb) Waterskin 5 lbs **Tracked Resources** Rations Torch Languages Common **Elvish Spell Slots** 1st level **Spells & Powers** Cleric spells memorized (CL 1st) Spell Save DC 13 Spell Attack +5

1st—bane, charm person, detect evil and good, disguise self, inflict wounds, purify food and drink F Cantrips—guidance, light, sacred flame

Other Spells & Powers

Feats, Bonus Spells: Proficiencies Spells:

Experience & Wealth

Experience Points: 0/1 Current Cash: 120 gp

Role Playing

Personality Trait: Questions - I am always curious and asking questions of others.

Personality Trait: Scraps - My pockets are always filled with scraps of food and trinkets.

Ideal: Respect - Everyone deserves respect; both the rich and the poor. (Good)

Bond: Survival - Another urchin taught me to live on the streets, I owe my survival to him/her.

Flaw: Trust - I have difficulty trusting anyone other than myself.